

This wiki

Content related to the wiki itself, stuff like how to edit, welcome pages, and instructions

- [Welcome to Eusia](#)
- [How to use this Wiki](#)

Welcome to Eusia

A land of adventure, intrigue, questionable decision-making, suspiciously convenient coincidences, shenanigans, and several plot points that may or may not go somewhere.

Welcome, traveler, scholar, conspirator, aspiring hero, retired villain, wandering merchant, accidental deity, or other assorted resident or temporary inhabitant of Eusia.

This wiki exists to help collect, organize, and expand the ever-growing tapestry of stories, people, places, plots, mysteries, monsters, treasures, disasters, and absolutely brilliant ideas that make Eusia what it is.

The purpose of this wiki is simple:

- Make information easier to find.
- Make relationships between ideas easier to follow.
- Make it easier to contribute new content.
- Make it harder for excellent ideas to disappear into the depths of a giant text document.
- Provide future historians with evidence that all of this somehow made sense at the time.

Whether you're adding geography, a centuries-old kingdom, a mysterious magical artifact, a collection of zodiac signs, or a world-shaking prophecy, this is the place to record it.

For a quick introduction to BookStack Wiki and where to place ideas and details, see [How to use this Wiki](#)

How to use this Wiki

Welcome, adventurers! This wiki is our shared repository of knowledge, stories, ideas, lore, and discoveries. Whether you're documenting your character's journey, expanding the world's history, or recording a memorable encounter, this is the place to do it.

Where Should My Content Go?

Worldbuilding

Use this book for information about the setting itself.

Examples:

- Nations and kingdoms
- Cities and settlements
- Religions and deities
- Historical events
- Cultures and customs
- Factions and organizations
- Cosmology and planes

Characters

Use this book for all character-related content.

Examples:

- Player Characters
- NPCs
- Villains
- Allies
- Organizations centered around specific characters

Player Character Organization

Please create a **chapter named after your character**, then place any related pages inside that chapter.

Here's what that should look like roughly:

Characters

- └─ Character Name (Chapter)
 - └─ Character Profile
 - └─ Backstory
 - └─ Journal
 - └─ Relationships
- └─ Other character-specific pages

Adventures & Encounters

Use this book for stories, adventures, and gameplay content.

Examples:

- Quest hooks
- Adventure ideas
- Plot arcs
- Dungeons
- Social encounters
- Mysteries

Items & Creatures

Use this book for anything that can be found or encountered.

Examples:

- Monsters
- Animals
- Magic items
- Artifacts
- Relics
- Equipment
- Plants and resources

References, Meta, and Other

Use this book for information that doesn't fit neatly elsewhere.

Examples:

- Rules clarifications
 - Campaign notes
 - Timelines
 - Research notes
 - Out-of-character references
 - Miscellaneous lore
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Creating a Chapter

A **chapter** acts like a folder for related pages.

To create a chapter:

1. Open the desired book.
2. Click **New Chapter**.
3. Enter a title.
4. Save the chapter.

Player characters should create a chapter named after their character.

Examples:

- Steps-without-pause
 - Schmoop
 - Nyr
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Creating a Page

Pages contain the actual information.

To create a page:

1. Navigate to the correct book or chapter.
2. Click **New Page**.
3. Enter a title.
4. Add your content.
5. Click **Save Page**.

Examples of useful character pages:

- Character Profile
 - Backstory
 - Personal Journal
 - Allies and Rivals
 - Goals and Ambitions
 - Session Notes
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Editing Existing Content

1. Open the page you wish to update.
2. Click **Edit**.
3. Make your changes.
4. Click **Save Page**.

Please review existing content before making major changes to ensure information remains accurate and consistent.

General Guidelines

- Put content in the most appropriate book.
- Create pages rather than one giant wall of text.
- Link related pages whenever possible.
- Keep in-character and out-of-character information clearly separated.
- Feel free to expand the world, new ideas are encouraged!