

Species - Playable/NPC

Homebrew details for species

- [Plasmoid - Additional Lore](#)

Plasmoid - Additional Lore

- Cold temperatures - doesn't shiver, protoplasm thickens (like differing degrees of flow)
- Can consume rancid or rotten (within reasonable limits) food/beverages since they are acid/poison resistant
- High alcohol tolerance from being poison resistant?
- No sense of smell - has no smell receptors
- Minimal sense of taste - might feel the chemical breakdowns of sugars and proteins